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BCA-20

System Programming

Bachelor of Computer Applications (BCA–11/16) Sixth Semester, Examination, 2017

Time: 3 Hours Max. Marks: 60

Note: This paper is of sixty (60) marks containing three (03) sections A, B and C. Attempt the questions contained in these sections according to the detailed instructions given therein.

Section-A

(Long Answer Type Questions)

Note: Section 'A' contains four (04) long answer type questions of fifteen (15) marks each. Learners are required to answer *two* (02) questions only.

- 1. Explain the various types of language processors.
- 2. Explain the procedure to design the assembler and explain the data structure of assembler.
- 3. What is memory allocation ? Discuss static and dynamic memory allocation during compilation of a program.
- 4. Give an overview of syntax analysis with respect to the compilation process.

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Section-B

(Short Answer Type Questions)

Note: Section 'B' contains eight (08) short answer type questions of five (05) marks each. Learners are required to answer *four* (04) questions only.

- 1. What is System Software? Classify System Software.
- 2. Differentiate between LEX and YACC.
- 3. Write the difference between one pass and two pass assembler.
- 4. What is lexical analysis?
- 5. What do you understand by booting of a machine?
- 6. Compare Machine Language and Assembly Language
- 7. What is dynamic debugging? Explain in detail.
- 8. What do you mean by symbol table?

Section-C

(Objective Type Questions)

Note: Section 'C' contains ten (10) objective type questions of one (01) mark each. All the questions of this section are compulsory.

- 1. Which of the following is not a feature of compiler?
 - (a) Scans the entire program first and then translate it into machine code
 - (b) When all the syntax error are removed execution takes place
 - (c) Slow for debugging
 - (d) Execution time is more

- 2. Parsing is also known as:
 - (a) Lexical analysis
 - (b) Syntax analysis
 - (c) Semantic analysis
 - (d) Code generation
- 3. The linker:
 - (a) Is same as the loader
 - (b) Is required to create a load module
 - (c) Is always used before programs are executed
 - (d) None of the above
- 4. Which of the following is not a type of assembler?
 - (a) One pass
 - (b) Two pass
 - (c) Three pass
 - (d) None of the above
- 5. The output of the linker (LINK command) is stored in a file with the extension:
 - (a) .lis
 - (b) .obj
 - (c) .exe
 - (d) .lnk
- 6. Resolution of externally defined symbols is performed by :
 - (a) Compiler
 - (b) Assembler
 - (c) Linker
 - (d) Loader

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- 7. Relocatable programs:
 - (a) Can be loaded at a specific location in memory
 - (b) Cab be loaded almost anywhere in memory
 - (c) Cannot be used with virtual memory management scheme
 - (d) None of the above
- 8. A program that set up an executable program in main memory for execution is :
 - (a) Compiler
 - (b) Assembler
 - (c) Linker
 - (d) None of the above
- 9. Assembler is:
 - (a) A program that places programs into memory an prepares them for execution
 - (b) A program that automate the translation of assembly language into machine language
 - (c) A program that accepts a program written in high level language and produces an object program
 - (d) None of the above
- 10. A compiler has phases.
 - (a) 7
 - (b) 6
 - (c) 8
 - (d) None of the above

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