

**S-735**

**Total Pages : 3**

**Roll No. -----**

**BCA-08**

**Object-Oriented Programming through C++**

**Bachelor of Computer Application (BCA)**

**3<sup>rd</sup> Semester, Examination 2022(Dec.)**

**Time: 2 Hours**

**Max. Marks: 70**

**Note :** This paper is of Seventy (70) marks divided into two (02) Sections A and B. Attempt the questions contained in these sections according to the detailed instructions given therein.

**Section – A**

(Long Answer – type questions)

**Note:** Section 'A' contains Five (05) long-answer-type questions of Nineteen (19) marks each. Learners are required to answer any two (02) questions only.

[2 x 19 = 38]

P.T.O.

- Q.1. Explain all the basic concept of OOP and also explain benefits of OOP.
- Q.2. Difference between c and c++ with the help of program.
- Q.3. Explain the entire decision making and control Statement in oop.
- Q.4. What is function and explain types of function.
- Q.5. Explain Inline Member function and Member Function with the help of example.

## **Section – B**

### **(Short-answer-type questions)**

Note: Section 'B' contains Eight (08) short-answer-type questions of Eight (08) marks each. Learners are required to answer any Four (04) questions only.

[4 x 8 = 32]

- Q.1. Explain inheritance with the help of program.
- Q.2. Explain encapsulation with the help of program.
- Q.3. Explain Tokens and identifiers.
- Q.4. Explain pointers with the help of program.
- Q.5. Explain friend function and friend class.
- Q.6. Explain type conversions in oop.
- Q.7. Explain abstract class with the help of program.
- Q.8. Explain file modes in oop.

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