Roll No.

MCA-17

Software Engineering

Master of Computer Application (MCA-11/16/17)

Fifth Semester, Examination, 2018

Time : 3 Hours

Max. Marks : 80

Note: This paper is of eighty (80) marks containing three (03) Sections A, B and C. Attempt the questions contained in these Sections according to the detailed instructions given therein.

Section-A

(Long Answer Type Questions)

- **Note :** Section 'A' contains four (04) long answer type questions of nineteen (19) marks each. Learners are required to answer *two* (02) questions only.
- 1. Describe the importance of software engineering in detail. What should be the steps taken under the process of developing a software system ?
- 2. Describe waterfall model in detail.
- 3. Describe the components and quality which is necessary for the documents of software specifications.
- 4. Write short notes on the following :
 - (a) Fault Tolerance
 - (b) Stress Testing

Section-B

(Short Answer Type Questions)

- **Note :** Section 'B' contains eight (08) short answer type questions of eight (8) marks each. Learners are required to answer *four* (04) questions only.
- 1. What is the importance of data flow diagram ?
- 2. Explain the term configuration management.
- 3. What are the differences between verification and validation in software development ?
- 4. What do you mean by Software Reliability ?
- 5. Define blue print methodology.
- 6. What do you mean by quality parameters which are used in software system ?
- 7. Differentiate between black box and white box testing.
- 8. What do you mean by reverse engineering ?

Section-C

(Objective Type Questions)

- **Note :** Section 'C' contains ten (10) objective type questions of one (01) mark each. All the questions of this section are compulsory.
- 1. Which one of the following is not a software process quality ?
 - (a) Productivity
 - (b) Portability
 - (c) Timeliness
 - (d) Visibility
- 2. Which one of the following does not fall into the category of types of changes encountered during the support phase ?
 - (a) Translation

- (b) Correction
- (c) Adaptation
- (d) Prevention
- 3. Efficiency in a software product does not include
 - (a) Responsiveness
 - (b) Licensing
 - (c) Memory utilization
 - (d) Processing time
- 4. The reason for software bugs and failure is due to :
 - (a) Software Companies
 - (b) Software Developers
 - (c) Both Software Companies and Developers
 - (d) All of the mentioned
- 5. Which of these does not affect different types of software as a whole ?
 - (a) Heterogeneity
 - (b) Flexibility
 - (c) Business and Social Change
 - (d) Security
- 6. RAD stands for :
 - (a) Relative Application Development
 - (b) Rapid Application Development
 - (c) Rapid Application Document
 - (d) None of the mentioned

- 7. Which is not one of the types of prototype of prototyping model ?
 - (a) Horizontal Prototype
 - (b) Vertical Prototype
 - (c) Diagonal Prototype
 - (d) Domain Prototype
- 8. The fundamental notions of software engineering does not account for :
 - (a) Software Processes
 - (b) Software Security
 - (c) Software Reuse
 - (d) Software Validation
- 9. SDLC stands for :
 - (a) System Development Life Cycle
 - (b) Software Development Life Cycle
 - (c) Software Design Life Cycle
 - (d) System Design Life Cycle
- 10. Which model can be selected if user is involved in all the phases of SDLC ?
 - (a) Waterfall Model
 - (b) Prototyping Model
 - (c) RAD Model
 - (d) Both Prototyping and RAD Model

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(B-79)