

Roll No.

MCA–15/M. Sc.(IT)–15

System Software

Master of Computer Applications/
Master of Science in Information Technology
(MCA/M.Sc. (IT)–11/12/16/17)
Fourth Semester, Examination, 2018

Time : 3 Hours

Max. Marks : 80

Note : This paper is of **eighty (80)** marks containing **three (03)** Sections A, B and C. Learners are required to attempt the questions contained in these Sections according to the detailed instructions given therein.

Section–A

(Long Answer Type Questions)

Note : Section ‘A’ contains four (04) long answer type questions of nineteen (19) marks each. Learners are required to answer *two* (02) questions only.

1. What is ‘compiler’ ? Why is compiler used for ‘intermediate representation’ ? What is the intermediate representation format ?
2. What is Lexical Analysis ? What are its roles ? Also explain significance of programs.
3. What is the importance of loader ? Differentiate between various types of loaders. Also explain overlays.

(B-100) P. T. O.

4. What do you understand by Code Generation ? What is intermediate language and declaration while intermediate code generation ?

Section-B

(Short Answer Type Questions)

Note : Section 'B' contains eight (08) short answer type questions of eight (08) marks each. Learners are required to answer *four* (04) questions only.

1. What is the difference between 'Assembly Language' and 'Assembly Process' ? Explain.
2. What do you understand by 'Data Structures' ? Explain in detail.
3. What are the 'Phases of Compiler' ? Explain each.
4. What do you mean by 'Language and Grammar' during compilation ?
5. What do you understand by 'Significance' and 'Recognition' of Tokens ?
6. Explain the following in brief :
 - (i) Finite Automata
 - (ii) Lexical Analyzer
 - (iii) Lexical Analyzer Generator (LEX)
7. What is 'Content Free Grammars' with reference to syntax analysis ? Explain.
8. What is 'Runtime Storage Management' ? Also explain 'assignment statements'.

Section-C**(Objective Type Questions)**

Note : Section 'C' contains ten (10) objective type questions of one (01) mark each. All the questions of this Section are compulsory.

1. Assembler is a machine dependent, because of :
 - (a) Argument list array (ALA)
 - (b) Macro Definition Table (MDT)
 - (c) Pseudo Operation Table (POT)
 - (d) Mnemonics Operation Table (MOT)
2. A program :
 - (a) is a sequence of instructions
 - (b) is the device where information is stored
 - (c) is a device that performs a sequence of operations specified by instructions in memory
 - (d) None of these
3. Macro-processor is an inbuilt function of :
 - (a) Assembler
 - (b) Loader
 - (c) Linker
 - (d) Editor
4. A processor :
 - (a) is a sequence of instructions
 - (b) is the device where information is stored
 - (c) is a device that performs a sequence of operations specified by instructions in memory
 - (d) None of these

5. Storage mapping is done by :
- (a) Linker
 - (b) Compiler
 - (c) Loader
 - (d) Operating system
6. Assembler is :
- (a) A program that places programs into memory and prepares them for execution.
 - (b) A program that appears to execute a source program as if it were machine language.
 - (c) A program that automates the translation of assembly language into machine language.
 - (d) A program that accepts a program written in high level language and produces an object program.
7. Which of the following derivations is a top-down parser used while parsing an input string ? The input is assumed to be scanned in left to right order :
- (a) Leftmost derivation
 - (b) Rightmost derivation
 - (c) Leftmost derivation traced out in reverse
 - (d) Rightmost derivation traced out in reverse
8. The of a system includes the programs or instructions.
- (a) Icon
 - (b) Software
 - (c) Hardware
 - (d) Information

9. Which of the following functions is performed by loader ?
- (a) Adjust all address dependent locations, such as address constants, to correspond to the allocated space
 - (c) Allocate space in memory for the programs and resolve symbolic references between objects decks
 - (c) Physically place the machine instructions and data into memory
 - (d) All of the above
10. In an absolute loading scheme, which loader function is accomplished by programmer ?
- (a) Linking
 - (b) Allocation
 - (c) Both (a) and (b)
 - (d) Reallocation