BCA-20

System Programming

Bachelor of Computer Applications (BCA–11/16/17)

Sixth Semester, Examination, 2017

Time: 3 Hours Max. Marks: 80

Note: This paper is of eighty (80) marks containing three (03) Sections A, B and C. Learners are required to attempt the questions contained in these Sections according to the detailed instructions given therein.

Section-A

(Long Answer Type Questions)

Note: Section 'A' contains four (04) long answer type questions of nineteen (19) marks each. Learners are required to answer *two* (02) questions only.

- 1. Write complete grammar for an arithmetic expression containing operators '+', '-', '*', '\$' using recursive specification and Backus Naur Form (BNF), where '\$' is an exponentiation operator.
- 2. What is meant by optimizing transformations? Explain any *three* with suitable example.
- 3. Given following expression, x = -a * b + -a * b:
 - (i) Write three address code for the expression.

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- (ii) Optimize the three address code if it is possible to do so.
- (iii) Give triple implementation for the three address code of the expression.
- 4. Explain the use of various data structures (tables) needed in PASS I of the assembler. Also give details of their fields. Explain various suitable data structures for the symbol table.

Section-B

(Short Answer Type Questions)

Note: Section 'B' contains eight (08) short answer type questions of eight (08) marks each. Learners are required to answer *four* (04) questions only.

- 1. Explain the working of LL (1) parser. Parse the following string: id + id (id * id).
- 2. Differentiate between Lexical and Semantic Expansion.
- 3. Explain the methods for accessing non-local variables.
- 4. Explain recursive decent parser with suitable example. Also state its drawbacks.
- 5. What is Overlay? Explain the execution of an overlay structured program.
- 6. Compare Problem Oriented and Procedure Oriented languages.
- 7. What are the issues in code generation in relation to compilation of expression? Explain each issue in brief.
- 8. Explain Symbol table and Mnemonics table with suitable example.

Section-C

(Objective Type Questions)

Note: Section 'C' contains ten (10) objective type questions of one (01) mark each. All the questions of this Section are compulsory.

- 1. Translator for low level programming language were termed as:
 - (a) Assembler
 - (b) Compiler
 - (c) Linker
 - (d) Loader
- 2. Analysis which determines the meaning of a statement once its grammatical structure becomes known is termed as:
 - (a) Semantic analysis
 - (b) Syntax analysis
 - (c) Regular analysis
 - (d) General analysis
- 3. Load address for the first word of the program is called:
 - (a) Linker address origin
 - (b) Load address origin
 - (c) Phase library
 - (d) Absolute library
- 4. Symbolic names can be associated with:
 - (a) Information

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- (b) data or instruction
- (c) Operand
- (d) mnemonic operation
- 5. An assembler is:
 - (a) Programming language dependent
 - (b) Syntax dependent
 - (c) Machine dependent
 - (d) Data dependent
- 6. The expansion of nested macro calls follows:
 - (a) FIFO rule
 - (b) LIFO rule
 - (c) LILO rule
 - (d) Priority rule
- 7. Assembler is a machine dependent, because of :
 - (a) Argument list array (ALA)
 - (b) Macro definition table (MDT)
 - (c) Pseudo operation table (POT)
 - (d) Mnemonics operation table (MOT)
- 8. Compiler can check:
 - (a) Syntax Error
 - (b) Logical Error
 - (c) Both Logical and Syntax Error
 - (d) None of these

- 9. In an absolute loading scheme, which loader function is accomplished by programmer?
 - (a) Linking
 - (b) Allocation
 - (c) Both (a) and (b)
 - (d) Reallocation
- 10. Resolution of externally defined symbols is performed by :
 - (a) Linker
 - (b) Loader
 - (c) Compiler
 - (d) Interpreter