P-798

Total Pages: 3 Roll No.

BHM-402T

Food and Beverage Service Operations-II

Bachelor of Hotel Management (BHM)

4th Semester, Examination 2023 (June)

Time: 2 Hours [Max. Marks: 35

Note: This paper is of Thirty Five (35) marks divided into two (02) Sections A and B. Attempt the questions contained in these sections according to the detailed instructions given therein.

SECTION-A (Long Answer Type Questions)

Note: Section 'A' contains Five (05) long answer type questions of Nine and Half (9½) marks each. Learners are required to answer any Two (02) questions only.

(2×9½=19)

1. Define Menu Engineering. How menu items are categorized and treated on the basis of Boston Consulting Group's (BCG) matrix?

- **2.** Draw an organisation chart of banquet department of 5 star hotel. Enlist duties and responsibilities of Banquet Manager.
- **3.** Discuss break even analysis with the help of a neat chart and suitable examples.
- **4.** Write a note on "Restaurant Planning".
- **5.** Explain the procedure of banquet booking and reservation followed in a five star hotel with suitable forms and formation.

SECTION-B

(Short Answer Type Questions)

- **Note:** Section 'B' contains Eight (08) short answer type questions of Four (04) marks each. Learners are required to answer any Four (04) questions only. (4×4=16)
- 1. What are the main thumb rules from handling guest problems? Explain in detail.
- **2.** What are the key ways of expressing sales concepts in food and beverages operations? Explain it.
- **3.** Discuss the role of IRCTC in the development of railway catering in India.
- **4.** Explain food and beverages control cycle with the help of a neat diagram.

- **5.** Differentiate between high tea and afternoon tea.
- **6.** What is flambeing? Explain how gueridon service can be on effective marketing tool for your outlet.
- **7.** What are the key differences between railway catering and airline catering?
- **8.** What are the various types of buffet found in a five star hotel? Explain each with example.